

Workplane

makes Working Plane visible

change position of WP

switch between existing coordinate systems

create or delete CS

the vector of WP rotations, for example: the vector 15, 0, 0 > OK rotates WP about the WZ axis by +15 degrees.

the vector of WP offset, for example: the vector 10, 0, 0 > OK moves WP along the WX axis to a distance of 10 (m, mm, inches, etc. depending on the assumed system of units)

Working Plane (WP)

Local Coordinate Systems (CS)

Global Cartesian

Fig. 1

Accept

OK

Apply

Reset

Cancel

csys=12

information about an Active Coordinate System

Comments

WP is a single movable coordinate system no. 4.

WP may be aligned with any CS.

WP may be moved, aligned, and then used to create a new CS.

Some commands from Main Menu > Preprocessor > Modelling ... use an actual position of WP to create geometry.

Clear and start a new database

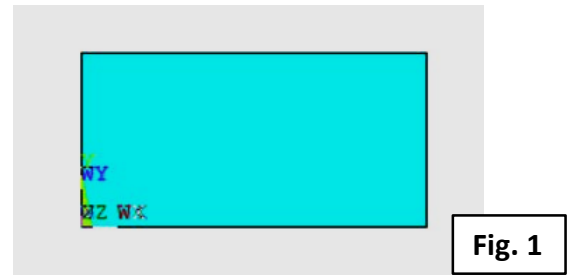
Utility Menu > File > Clear & Start New > Do not Read File > OK > CLEAR ... EXECUTED? > Yes
 Utility Menu > Plot > Replot

Display Working Plane

Utility Menu > Work Plane > Display Working Plane

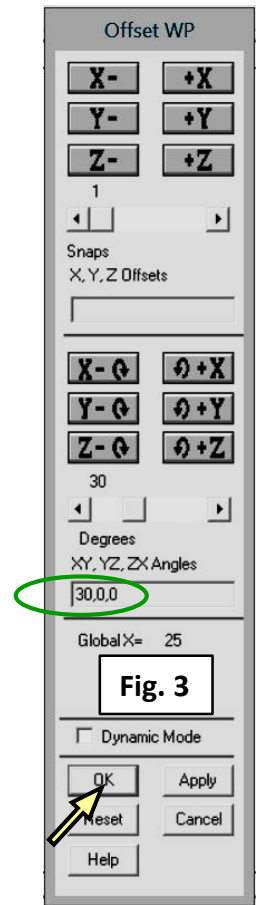
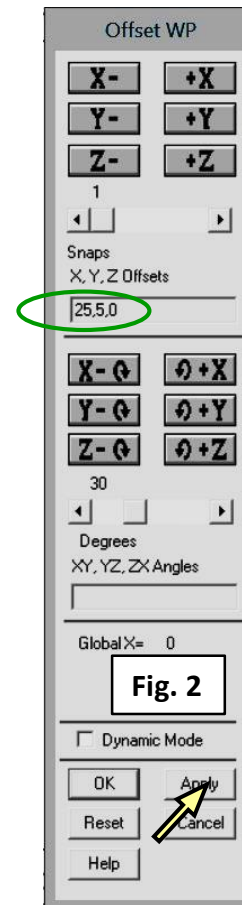
Create a rectangle

Main Menu > Preprocessor > Modeling > Create > Areas > Rectangle > By Dimensions
 X1, X2 → 0, 20
 Y1, Y2 → 0, 10 → OK (Fig. 1)



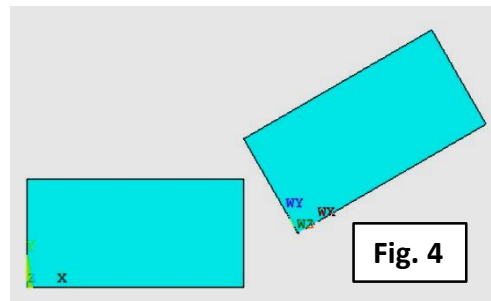
Move and rotate WP

Utility Menu > Work Plane > Offset WP by Increments ...
 X, Y, Z Offsets: 25,5,0 → Apply (Fig. 2)
 XY, YZ, ZX Angles: 30,0,0 → OK (Fig. 3)



Create the next rectangle

Main Menu > Preprocessor > Modeling > Create > Areas > Rectangle > By Dimensions
 X1, X2 → 0, 20
 Y1, Y2 → 0, 10 → OK (Fig. 4)

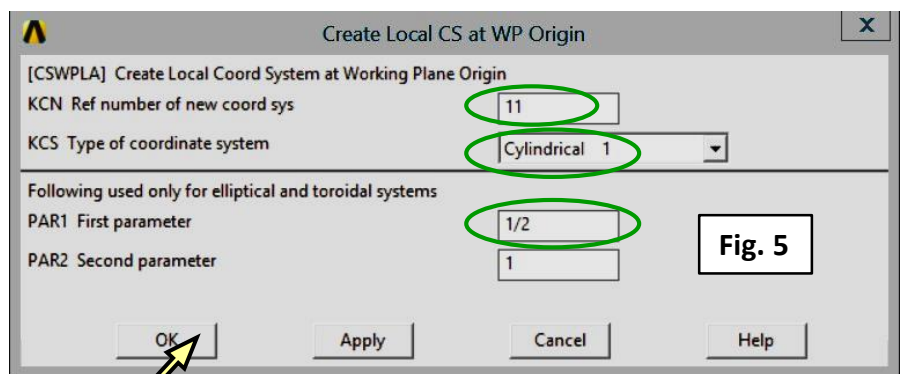


Create a new Coordinate System (elliptical, no. 11)

Utility Menu > Work Plane > Local Coordinate Systems > Create Local CS > At WP Origin ...
 KCN= 11, KCS = Cylindrical 1, PAR1 = 1/2 → OK (Fig. 5)

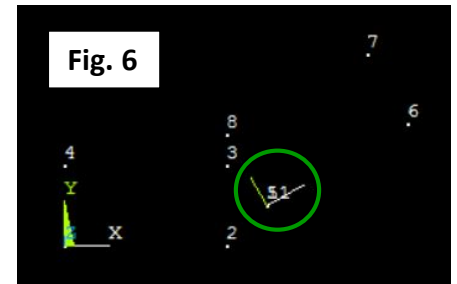
Comment

A new created CS was set as an active coordinate system.



Turn WP off and plot keypoints with numbers

Utility Menu > Work Plane > Display Working Plane ~~(X)~~
 Utility Menu > PlotCtrls > Numbering... > Keypoints Numbers > On → OK
 Utility Menu > Plot > Keypoints

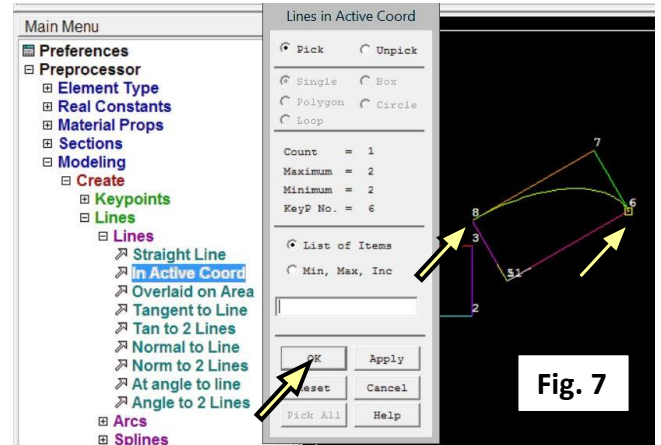


Plot the triad of a CS no. 11

Utility Menu > PlotCtrls > Symbols > CS Local coordinate system > On → OK (Fig. 6)

Create a line in a CS no. 11

Utility Menu > Plot > Lines
 Main Menu > Preprocessor > Modeling > Create > Lines >
 In Active Coord > pick keypoints 6 and 8 → OK (Fig. 7)



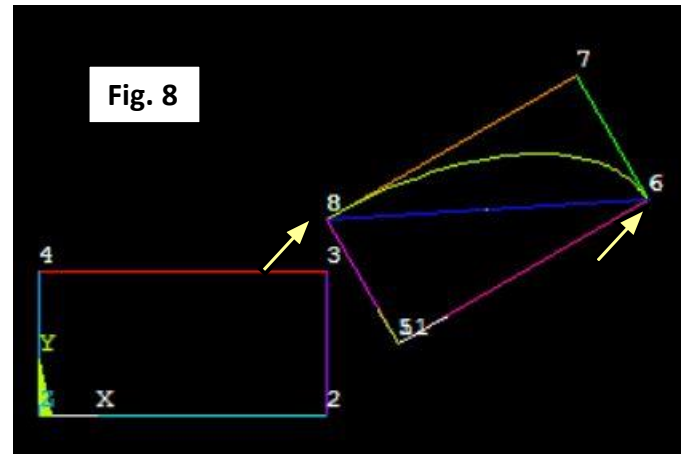
Change active CS to a Global Cartesian

Utility Menu > Work Plane > Change Active CS to >
 Global Cartesian

Create a line in a Global Cartesian

Main Menu > Preprocessor > Modeling > Create > Lines >
 In Active Coord > pick keypoints 6 and 8 → OK (Fig. 8)

Ratio of the rectangle edges is $10/20 = \text{PAR}1$ (Fig.5) , so a new created line is $\frac{1}{4}$ of an ellipse.



Global Cartesian system was set as active, so a new created line is a straight line.

Comments

WP can be used as the cutting plane to divide a volume or an area into two pieces:
 (Main Menu > Preprocessor > Modeling > Operete > Booleans > Divide > Volu by WrkPlane
 (Main Menu > Preprocessor > Modeling > Operete > Booleans > Divide > Area by WrkPlane)

WP can also be used to define a virtual cross section to check model geometry or present results.
 Utility Menu > PlotCtrls > Style > Hidden Line Options (Fig. 9)

