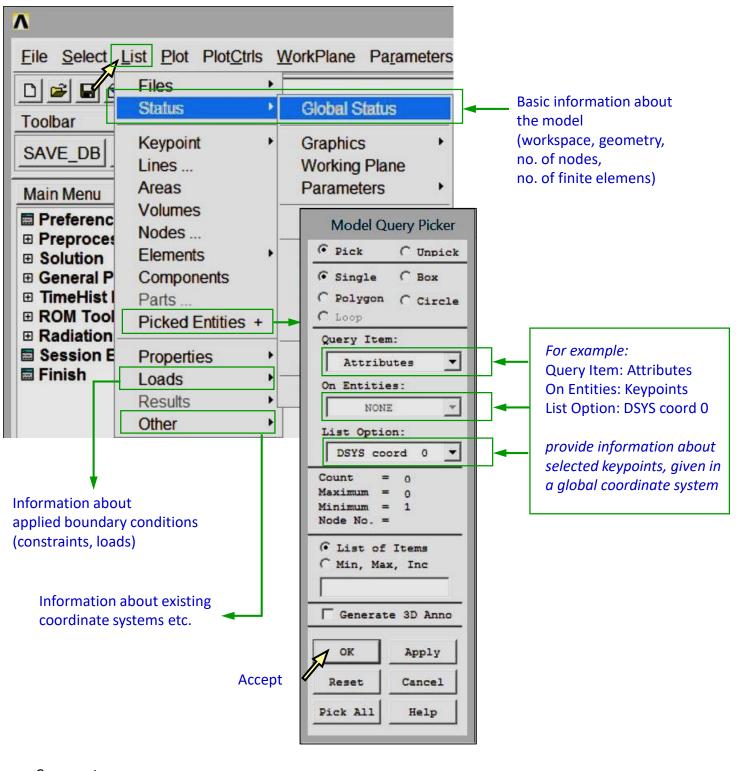
List



<u>Comment</u>

All information from the List menu may be saved as a text file.

1

Exercise 3.

Clear and start a new database

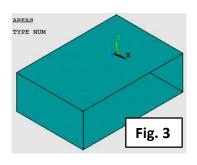
Utility Menu > File > Clear & Start New > Do not Read File > OK > CLEAR ... EXECUTED? > Yes

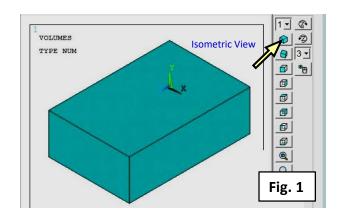
Create a block

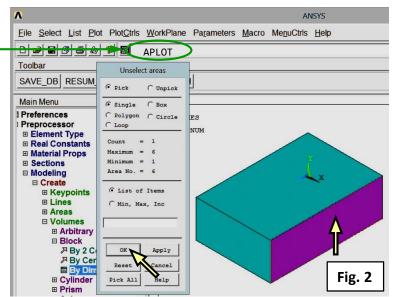
Main Menu > Preprocessor > Modeling > Create > Volumes > Block > By Dimensions X1, X2 \rightarrow 0, 100 Y1, Y2 \rightarrow 0, 50 Z1, Z2 \rightarrow 0, 150 \rightarrow OK Set an isometric view (Fig. 1).

Unselect one area

Utility Menu > Select > Entities...> Areas > By Num/Pick > Unselect \rightarrow OK Pick the area shown in Fig. 2 \rightarrow OK Type APLOT in a Command Prompt, \Box (Fig. 2, 3)

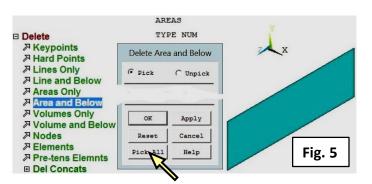




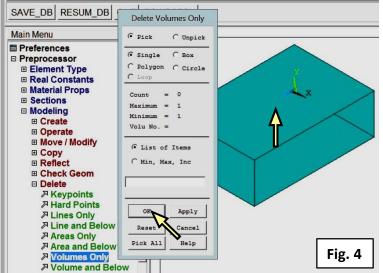


Delete the block and 5 areas

Main Menu > Preprocessor > Modeling > Delete > Volumes Only Pick the block \rightarrow OK (Fig. 4) Main Menu > Preprocessor > Modeling > Delete > Areas and Below > Pick All (Fig. 5)



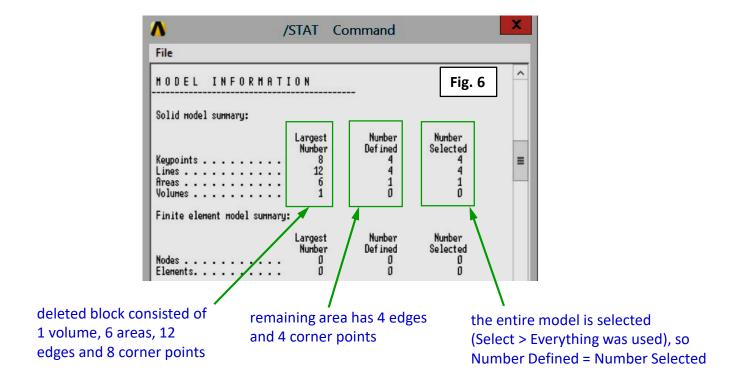
Utility Menu > Select > Everything Type APLOT in a Command Prompt, 🛄 (Fig. 5)



Exercise 3.

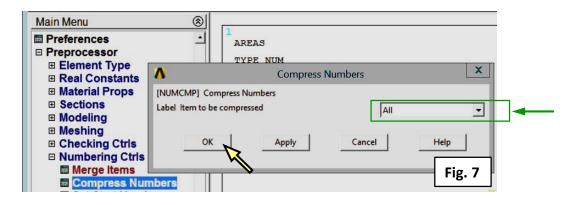
Check status

Utility Menu > List > Status > Global Status (Fig. 6)



Compress numbers

Main Menu > Preprocessor > Numbering Ctrls > Compress Numbers > All \rightarrow OK (Fig. 7)



Check the status after compression of numbers

Utility Menu > List > Status > Global Status (compare numbers shown in Fig. 6 and Fig. 8)

Λ	STAT Command	
File		
HODEL INFORMAT	I O N	Fig. 8
Keypoints	Largest Number Number Defined 4 4 4 4 1 1	Number Selected 4 1

<u>Comment</u>

Everything in ANSYS Mechanical ADPL has a number. Numbers may change after compression or the use of Boolean operations (Main Menu > Preprocessor> Operate > Booleans ... Add, Intersect, Glue, Overlap etc.)

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