

CS 1 Lab 4

1. Create the table using the pattern below:

Table of powers

1	2	3	4	...
1	1	1	1	...
2	4	8	16	...
3	9	27	81	...

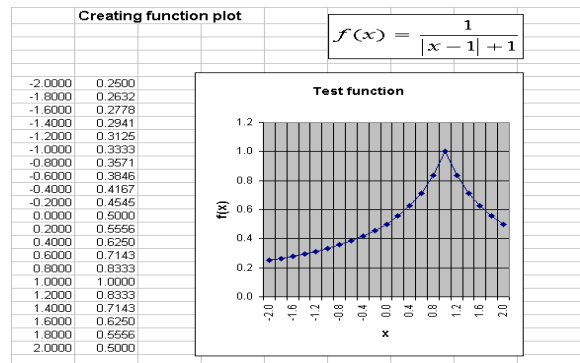
2. Create the table calculating the car prices (pick 5 models you like best):

	Model	Price in \$	Price in zł (net)	Vat (20%)	Price in zł (gross)	Number of cars	Total cost (zł)
1							

Do not forget about rounding off the numbers (this is NOT the same as formatting the cell) !!!!!

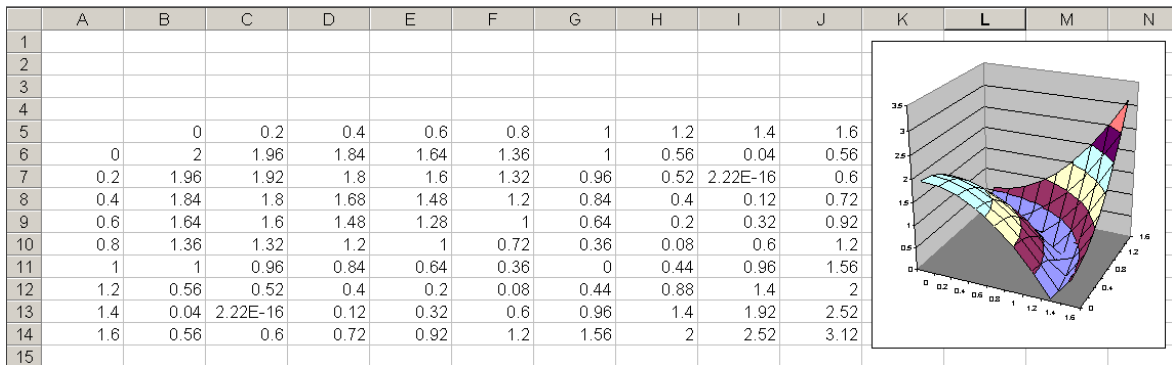
3. Create the 2D function plot.

- Insert {-2, -1.8} into cells A6, A7, mark both cells and copy the content until the line 26
- Insert $B6 = \{=1/(\text{MODUŁ.LICZBY}(A6-1)+1)\}$ and copy the contents [MODUŁ.LICZBY = number module]
- Mark the area B6:B26
- Activate the plot wizzard
- Create the plot



4. Create the plot of the 3D function.

- Insert {0, 0.2} into cells B5,C5, mark both cells and copy the content until the column J
- Insert {0, 0.2} into cells A6,A7, mark both cells and copy the content until the row 14
- Insert $B6 = \{=(\text{MODUŁ.LICZBY}(2-(\$A6*\$A6 + B\$5* B\$5)))\}$ and copy the contents to B6:J14
- Mark the area A6:J14
- Activate the plot wizzard
- Create the surface plot



5. Create spreadsheet for calculating the roots of the quadratic equation.

- C3 - Object - Microsoft Equation 3
- B7 - $=d5*d5-4*b5*f5$
- B9 - $=\text{JEŻELI}(b7>0;2;\text{JEŻELI}(b7=0;1;0))$
- F9 - $=\text{JEŻELI}(\$b\$9>0;(-\$d\$5-\text{PIERWIASTEK}(\$b\$7)/(\$2*\$b\$5));\text{"brak"})$
- F10 - copy from F9 and modify

	A	B	C	D	E	F	G
1	Solving the Quadratic Equation						
2							
3	The equation	$Ax^2 + Bx + C = 0$					
4							
5	A = 1		B = 2		E = 1		
6							
7	Delta = 0						
8							
9	Number of roots= 1					x1 = -1	
10						x2 = brak	